





A New Moving-Solid Algorithm for Landslide Tsunami and Boulder Movement

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ABSTRACT

In this presentation, we will present our recent research results on the potential tsunami hazard in the South China Sea and the Philippine Sea. The methodology in determining the fault parameters, such as the fault plane area, length, width, dislocation, and asperity, along the Manila subduction zone is first discussed. Numerical simulations of tsunami generation, propagation and inundation, based on several scenario earthquakes, are conducted to assess potential tsunami hazard in the region. Our results show that the potential tsunamis, generated along the Manila Trench, would mainly affect the west coast of Luzon Island, the East coast of Vietnam, the South of Taiwan, Hong Kong, and the south coast of Mainland China.

For the purpose of establishing a tsunami warning system in the region, a numerical algorithm is also developed to determine the most effective locations for deploying deep ocean pressure sensors. Finally, a newly developed Impact Intensity Analysis (IIA) method will be presented. This method is used to identify the locations of tsunami source that could generate tsunamis affecting the study site. One of the important applications of the IIA method is for mitigating tsunami hazard affecting coastal nuclear power plants. It is also a useful tool for locating the tsunami source of historical and paleo tsunamis. Validation and demonstration of the IIA method will be presented for the 1867 Keelung tsunami event in Taiwan, since 3 nuclear power plants are located nearby.



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A B C C D C C C C C C C C C C C C C C C C						
Convergent margin	9.0					
Holocene volcano	8.6 Large earthquakes 8.4					
1000 km	 8.2 8.0 					

Tsunami Source Characterization for Western Pacific Subduction Zones: A Preliminary Report USGS1 Tsunami Subduction Source Working Group

BOTTOM LINE Hazard appraisal key: A: High B: Intermediate C: Low D: Not classified

Recently the USGS issued a report assessing the potential risk as a tsunami source along the entire Pacific seduction zones. One highly risk zone is identified along the Manila (Luzon) trench, where the Eurasian plate is actively subducting eastward underneath the Luzon volcanic arc on the Philippine Sea plate.

Estimation of Return period



It is significant that since the Spanish colonization of Luzon in the 1560s, no earthquake exceeding magnitude 7.8 has been observed (Repetti, 1946). Conservatively, it can be postulated that very large events on this Megathrust have a recurrence interval exceeding 440 years. Taking a trench-normal convergence velocity of 87 mm/yr, strain of ~38 m would range of plausible scenarios. It is comparable to the 1960 Mw 9.5 Chilean earthquake, in which coseismic slip reached 40 m (Barrientos and Ward, 1990), and larger than 2004 Aceh-Andaman event, which produced 20 m of coseismic slip (Chlieh et al., 2007).

Anat Ruangrassamee (2007)



The sinuous rupture interface of the South China Sea megathrust, together with ten seismic cross sections between latitude 12.5N and 23.5N from the studies by Bautista et al. (2001) and Wu et al. (2007). Epicenters of thrust-faulting earthquakes are plotted to mark the downdip boundary of the rupture interface.



GPS data (Yu et al., 1999) indicating motion of the converging Eurasian Plate and the Philippines Sea Plate, where the blue arrows and numbers show raw velocity values (mm/yr) taken from Yu et al. (1999), the red arrow and numbers indicate velocity values (mm/yr) resolved in the direction perpendicular to the trench front, and the black numbers give the rounded values (mm/yr) used for slip estimation.

(Megawati et at., 2009)







News Report:



Tsunami Model: COMCOT

(Cornell Multi-grid Coupled Tsunami Model)



COMCOT (Cornell Multi-grid Coupled Tsunami Model) is a tsunami modeling package, capable of simulating the entire lifespan of a tsunami, from its generation, propagation and runup/rundown in coastal regions.

• Governing Equations

COMCOT was developed based on Shallow Water Equations (SWE) in Spherical Coordinates (*Eq.01*) and Cartesian Coordinates (*Eq.02*). In the equations, ζ denotes free surface elevation; *P* and *Q* are volume flux in *x* and *y* direction (*P=hu*, *Q=hv*); φ and ψ stand for longitude and latitude, respectively.

$\frac{\partial \zeta}{\partial t} + \frac{I}{R\cos\varphi} \left[\frac{\partial P}{\partial \psi} + \frac{\partial}{\partial \varphi} (\cos\varphi Q) \right] = 0$	$\frac{\partial \zeta}{\partial t} + \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} = 0$
$\frac{\partial P}{\partial t} + \frac{gh}{R\cos\varphi}\frac{\partial\zeta'}{\partial\psi} - fQ = 0$	$\frac{\partial P}{\partial t} + \frac{\partial}{\partial x} \left(\frac{P^2}{H}\right) + \frac{\partial}{\partial y} \left(\frac{PQ}{H}\right) + gH \frac{\partial \zeta}{\partial x} + \frac{\tau_s H}{\rho} = 0$
$\frac{\partial Q}{\partial t} + \frac{gh}{R} \frac{\partial \zeta}{\partial \varphi} + fP = 0$	$\frac{\partial Q}{\partial t} + \frac{\partial}{\partial x} \left(\frac{PQ}{H} \right) + \frac{\partial}{\partial y} \left(\frac{Q^2}{H} \right) + gH \frac{\partial \zeta}{\partial y} + \frac{\tau_y H}{\rho} = 0$

Ea.02 SWE in Cartesian Coord.

Eq.01 SWE in Spherical Coord.



- Capable of simulating the entire lifespan of a tsunami, from its generation, propagation and runup/rundown on coastal regions
- A numerical model which solves nonlinear shallow water equation (SWE).
- On both/either Spherical or Cartesian coordinate system.
- Using nested grid to solve multi-scale problems.
- Moving-boundary for inundation calculation
 - Parallelized
 - THANKS, Dr. Xiaoming WANG

• Moving Boundary Scheme

Moving boundary scheme was also introduced in COMCOT to model the run-up and run-down. The instant "shoreline" is defined as the interface between a dry grid and wet grid and volume flux normal to the interface is assigned to zero.



2011 Tohoku earthquake and tsunami

- We spent about 20 minutes to prepare, or wait for, the fault parameters
- COMCOT spent about 1 min to finish the tsunami simulation from Japan to Taiwan.
- It is about real-time simulation
- COMCOT predicted that the tsunami wave height was about 12 cm offshore Taiwan.
- Field data also showed 12 cm.



Initial Free-Surface of 311 Japan Tsunami Event

模式預測海床抬昇量為4.5公尺,與實際觀測之5公尺相當接近。

Animation of Tsunami Propagation



模式預測之海嘯波高與日本潮位站實測比對:Hanasaki



Hanasaki 潮位站比對,藍線為模擬結果,黑線為實測資料。該站 位於斜坡部分,模擬結果與實測比對相當一致。

模式預測之海嘯波高中央氣象局潮位站資料比對



Hualien

iCOMCOT: a grid/cloud-based Tsunami system



在中研院網格中心協助下,將COMCOT 模式提昇為雲端系統,以利其他國家之 海嘯災防





(1) 2012 Invited Speech at UNESCO(2) Interviewed by isgtw, London, UK

http://www.isgtw.org/feature/forecasting-wrath-tsunami



immediately to the south-west of Faiwan, is the South China Sea and :he deep oceanic Manila trench. Roughly every 10 years, the area experiences a moderate earthquake under 6.9 on the Richter scale). However, there has not been a najor earthquake since the 1570s. GPS data and global historical records show that every 700 years an earthquake of magnitude 9.0 is ikely to strike the area. The region, :herefore, is due one relatively soon in terms of geological time frames) and if (or when) a mega-sized one loes strike neonle living in the





The spatial distribution of 18 trench-typed tsunami sources (T1-T-18) and 4 fault-typed tsunami sources (T19-T-22). The color bar indicates the seafloor displacement of each tsunami source. Click for large version. Image courtesy Simon Lin, ASGC, from Tso-Ren Wu's paper.

near-shore region. When the wave approaches the shoreline its speed diminishes, and it becomes thinner and taller so the curve can no longer be represented linearly. Most tsunami systems ignore this part of the simulation but it is the most important to impact on human life," explains Wu. COMCOT integrates the <u>spherical</u> with a <u>Cartesian</u> coordinate system, which is more accurate for near shore simulations.

COMCOT (Cornell Multi-grid Coupled Tsunami Model) is a numerical model that allows both simulation and visualization of the whole lifespan of a tsunami. It shows how a wave will travel on the earth and gives an estimate of its arrival time and the level of run up on to dry land. "The original research model focuses on accuracy and not speed; it took between 12 to 24 hours to generate a result. But for the system to be operational, COMCOT needed to simulate a tsunami as fast as real time propagation, from hours to minutes," says Wu.

Usually an operational system sacrifices some level of accuracy, but COMCOT allows both linear and non-linear equations. "A linear system speeds up the operation and is accurate for the deep ocean, but is not precise enough for the



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Tsunami Sources of 18 Trench and 4 Fault Segments

18 Trench-type tsunami sources (T1~T18) 4 Fault-type tsunami sources (T19~T22)



Nested Grids



Layer 1: 2 min (~3500m); Layer 2: ½ min (~900m); Layer 3: 1/8 min (~200m); Layer 4: 1/128 min (~200m); Layer 5: 1/512 min (~10m); Layer 6: 1/2048 min (~2m);

Source of Bathymetry

- ETOTO2: (2 arc min)
- http://www.ngdc.noaa.gov/mgg/gdas/gd_designagrid. html '
- GEBCO: (0.5 arc min)
- http://www.gebco.net/data_and_products/gridded_ba thymetry_data/ °
- NAVY
- NCU: 40m DEM °
- National Land Surveying and Mapping Center: 10m DEM
- Tai Power: 1m DEM

Tsunami Sources of 18 Trench Segments

Taiwan has to be aware of the tsunamis from T1, T2, T3, and T8



T2 (Manila Trench 1) (Animation)



T02, Inundation and Maximum Runup Height



TO2, Nearshore Inundation and Maximum Runup Height



Runup height: NP3: 10~12m; South Bay: 18m

The First National-wide Tsunami Drill in Taiwan in 2014/9/19





核一、二及三廠增設防海嘯牆規劃設計





Database for earthquake parameters 海溝走向資料庫一提升準確性

資料庫參考過去學者針對台灣具有 潛在海嘯威脅之海溝所訂定之參數 (Wu,2012)所設計。若地震位於資料 庫外,則走向平行於台灣海岸線, 判斷方式為,以南投虎子山一等三 角點代表台灣中心,走向垂直於震 源和虎仔山連線方向。



海溝名稱	走向(度)	適用經度範圍 ([°] E)	適用緯度範圍 ([°] N)
T1花蓮外海	-66.2422	121.9 ~123.5	23.8~24.5
T2馬尼拉海溝1	340.7619	119.25~120.75	19.5~22.0
T3馬尼拉海溝2	35.3532	119.0~121.0	17.5~20.0
T4馬尼拉海溝3	2.403	118.5~120.5	13.5~19.0
T5馬尼拉海溝4	313.0466	119.0~121.0	12.5~14.0
T6菲律賓海溝1	328.3928	123.5~125.5	13.5~15.5
T7菲律賓海溝2	347.6032	125.5~127.5	5.5~13.5
T8亞普海溝	44.9191	135.0~140.0	6.0~12.0
T9馬里亞納海溝1	74.3247	141.0~145.5	10.5~13.5
T10馬里亞納海溝2	24.4308	145.5~150.5	12.5~17.5
T11馬里亞納海溝3	-9.6795	146.0~149.0	16.5~22.5
T12馬里亞納海溝4	-42.1025	143.0~149.0	22.5~25.0
T13伊豆-小栗原海溝1	-4.1057	141.0~144.0	26.0~30.0
T14伊豆-小栗原海溝2	-10.9672	140.0~144.0	30.0~35.0
T15南海海溝	-115.806	132.5~140.0	31.0~35.0
	-154.62	130.0~132.5	27.5~31.0
	-134.981	126.0~130.0	23.0~27.5
T18琉球島弧3	-95.1302	123.5~126.0	23.0~24.75

海溝之空間分布(吳祚任,2011)

海溝之參數與範圍分布



Landslide and Local Scour

Motivation Tsunami Boulders were found in the Southern Taiwan









Motivation One of the boulders is in a huge scour hole

The broken coral boulder implies an originally much bigger size and higher tsunami wave height



The failure of Shuang-Yuan Bridge in the event of 2009 Typhoon Morakot.

The undular waves indicate the soft reverbed and sever local scour around the bridge piles. 2009 莫拉克颱風強烈水流導致雙園橋斷裂 波狀水躍暗示床質鬆軟及橋墩周圍沖刷



Breaking wave modeling, Splash3D (史百力士3D)

We adopted the Splash3D numerical model to solve for the breaking wave problems (Wu, 2004; Liu et al., 2005). This model solves 3-dimensional incompressible flow with Navier-Stokes equations. The free-surface is tracked by Volume-of-Fluid (VOF) method. The domain is discretized by finite volume method (FVM). The turbulent effect is closed by large eddy simulation (LES) with Smagorinsky model.

Incompressible continuity equation:

 $\nabla \cdot \boldsymbol{u} = 0$

Navier-Stokes Equation

$$\frac{\partial(\boldsymbol{u})}{\partial t} + \nabla \cdot (\boldsymbol{u}\boldsymbol{u}) = -\frac{1}{\rho} \nabla P + \frac{1}{\rho} \nabla \cdot \boldsymbol{H} \boldsymbol{g} + \boldsymbol{F}_{0}$$

Splash: 飛濺





Disney Splash Mountain 迪士尼 史百力士山
Volume of Fluid (VOF) method

The fluid density is presented in fluid fraction, and the transport equation is used to describe the fluid movement.

$$\frac{\partial \rho_m}{\partial t} + \nabla \cdot (\rho_m \boldsymbol{u}) = \frac{\partial \rho_m}{\partial t} + \boldsymbol{u} \frac{\partial \rho_m}{\partial x} + \boldsymbol{v} \frac{\partial \rho_m}{\partial y} + \boldsymbol{w} \frac{\partial \rho_m}{\partial z} = 0$$
$$\rho = \sum_m f_m \rho_m^0$$
$$0.0 \quad 0.0$$

$$\frac{\partial f_m}{\partial t} + \nabla(\boldsymbol{u}_i f_m) = 0$$

Piecewise linear interface calculation (PLIC)

$$\overset{\mathbf{v}}{N} \cdot \overset{\mathbf{v}}{x_p} - C_p = 0$$

$$F(C_p) = V_{tr}(C_p) - f_m * \forall \approx 0$$

0.0	0.0	0.0	0.0	0.0
0.0	0.0	0.0	0.0	0.0
0.0	0.2	0.1	0.0	0.0
0.8	1.0	0.7	0.1	0.0
1.0	1.0	1.0	0.6	0.0
1.0	1.0	1.0	1.0	0.8

DEM and LiDAR topography input module and COMCOT boundary coupling module



Partial-Cell treatment

$$\forall_{eff} = (1 - f_{solid}) \forall = \theta \forall$$

$$(\theta f_{m})$$

 ∂t

 $(\theta f_m V) = 0$

Topography of Toce River Valle

LiDAR input





Model Validation 1: Dam-break bore impinging a square cylinder



Model Validation: Free-surface





Grid Setup: Non-uniform in the spam-wise direction



The Detail of the Truss, and the Surface-Force integration cells with normal vectors.



Wave + Current + Truss Surface Elevation and Dynamic Pressure



Surface Velocity Magnitude



Sloshing Problem

2015 Nepal Earthquake, Swimming pool.

















Potential tsunami impact on the Nuclear Power Plant (NPP) No.3 in Taiwan. Splash3D Coupled with the result of 2D COMCOT tsunami model



Scenario tsunami source on the northern Manila Trench

<u>Dynamic Two-Way Coupling</u> Implicit Velocity Correction Method (IVCM)

$$\begin{aligned} \frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{u}) &= 0 \\ \frac{\partial (\rho \mathbf{u})}{\partial t} + \nabla \cdot (\rho \mathbf{u} \mathbf{u}) &= -\nabla P + \nabla \cdot \tilde{\tau} + \mathbf{f}_{B} \\ \frac{\rho^{n+1} \mathbf{u}^{*} - \rho^{n+1} \mathbf{u}^{*}}{\Delta t} &= -\nabla \cdot (\rho \mathbf{u} \mathbf{u})^{n} - \nabla P^{n} + \nabla \cdot (\mu^{n+1} (\nabla \mathbf{u} + \nabla^{\mathrm{T}} \mathbf{u})) + \mathbf{f}_{B}^{n} \\ \frac{\rho^{n+1} \mathbf{u}^{**} - \rho^{n+1} \mathbf{u}^{*}}{\Delta t} &= -\nabla \delta P^{**} + \mathbf{f}_{B}^{n+1} - \mathbf{f}_{B}^{n} \\ \nabla \cdot \frac{\nabla \delta P^{**}}{\rho^{n+1}} &= \nabla \cdot \left(\frac{\mathbf{u}^{*}}{\Delta t} + \frac{\mathbf{f}_{B}^{n+1}}{\rho^{n+1}} - \frac{\mathbf{f}_{B}^{n}}{\rho^{n+1}} \right) \\ \mathbf{u}^{**} &= \mathbf{u}^{*} - \Delta t \left(\frac{\nabla \delta P^{**} - \mathbf{f}_{B}^{n+1} + \mathbf{f}_{B}^{n}}{\rho^{n+1}} \right) \\ \text{Loop until } \left(\operatorname{abs} \left(\mathbf{u}^{n+1} - \mathbf{u}_{s} \right) < \operatorname{tolerance} \right) \\ \mathbf{f}_{s}^{n+1} &= \rho^{n+1} \left(\frac{\mathbf{u}_{s}^{n+1} - \mathbf{u}^{**}}{\Delta t} \right) \\ \frac{\rho^{n+1} \mathbf{u}^{n+1} - \rho^{n+1} \mathbf{u}^{**}}{\Delta t} &= -\nabla \delta P^{n+1} + \mathbf{f}_{B}^{n+1} - \mathbf{f}_{B}^{n} + \mathbf{f}_{s}^{n+1} \\ \nabla \cdot \frac{\nabla \delta P^{n+1}}{\rho^{n+1}} &= \nabla \cdot \left(\frac{\mathbf{u}^{**}}{\Delta t} + \frac{\mathbf{f}_{B}^{n+1}}{\rho^{n+1}} - \frac{\mathbf{f}_{B}^{n}}{\rho^{n+1}} + \frac{\mathbf{f}_{s}^{n+1}}{\rho^{n+1}} \right) \\ \mathbf{u}^{n+1} &= \mathbf{u}^{**} - \Delta t \left(\frac{\nabla \delta P^{n+1} - \mathbf{f}_{B}^{n+1} + \mathbf{f}_{B}^{n} - \mathbf{f}_{s}^{n+1}}{\rho^{n+1}} \right) \\ \operatorname{End} \operatorname{Loop} \end{aligned}$$

Floating Obstacle

tank size (cm) 14 x 15 30 x 30 14 cm cell 45 x 42 x 28 55 x 55 x 28 20.cm X (0.0, 15.0) X (0.0, 30.0) coordinate Y (0.0, 14.0) Y (0.0, 30.0) (cm) Z (0.0, 7.0) Z (0.0, 7.0) Simulation 1.2 sec time 4.8 cm 4.9 cm Calculation 0.17 hours 1.5 hours time (CPU time) 2.4 cm 0.2 cm 5 cm

Numerical setup of the floating bodies.

The photos with dimension of the small tank (upper left) and the large tank (upper right). The floating box is made of wood (lower right). A small black dot is painted on it to trace the floating trajectory. The still water depth is 5 cm. The box is initially elevated 0.2 cm by four pins. (Lower left).

Simulation on a Floating Obstacle



- 渠槽大小:15 × 14 cm、30 × 30 cm
- 網格大小: 0.33 × 0.33 × 0.25 cm
- 楔形體:4.8×4.9×2.4 cm
- 變動條件:渠槽大小

Lab 1 Lab 2 Lab 3 Lab 4

Lab 5 Present

1.8

1.6

Floating and sinking balls



Fast moving ball with collapsing water



Rotation





Ž_×

Dam-break bore interacting with a movable ball



Water density 1000 kg/m³

Ball density 1200 kg/m³



Resolution 70 X 30 X 30; Computational time: 3hrs 19min; CPU:i5-2500 CPU @ 3.30GHZ





Two-way Coupled Moving Solid Method Implicit Velocity-Pressure Coupling (IVPC)



(OSU's O.H. Hinsdale Wave Research Lab∠Large Wave Flume)







Model Description Shape Description of An Egg-Shaped Particles



Model Description Four Kinds of Shape



Model Description Fluid-Structure Interaction Method

• Discrete Element Method (DEM)



Model Description Fluid-Structure Interaction Method

Calculation model of normal contact force



 $F_{total} = F_{surface} + F_{contact} + F_{Body}$

Model Validation Kármán Vortex Street Case



Partial Cell Treatment

Model Validation Kármán Vortex Street Case



Moving Solid Algorithm

Partial Cell Treatment

Model Validation Water Entry Sphere

















-0.2

-0.05

0

x (m)

0.05





Case 1 Projectile Motion

 $V_0 = 10 \text{ m/s}$



Case 1 Projectile Motion

 $V_0 = 10 \text{ m/s}$



Case 2 Wave Impact and Solid Motion



70

1.000584

Case 2 Wave Impact and Solid Motion



Case 3 Wave Impact and Solid Floating



1.003636
Case 3 Wave Impact and Solid Floating



Case 4 Wave Impact and Solid Rotation



Case 4 Wave Impact and Solid Rotation



Case 5 Wave Impact and Solid Rolling



Case 5 Wave Impact and Solid Rolling



Case 6 Bouncing, Rolling, Floating



Case 6 Bouncing, Rolling, Floating



Case 7 Projectile Motion and Collision



Inflow Velocity = 2.0 (m/s)

Case 7 (2D-view) Projectile Motion and Collision



Case 7 (3D-view) Projectile Motion and Collision



Results and Discussion Simulation Setup



Run-Up Test 5 Meter Bore



Run-Up Test 10 Meter Bore



Run-Up Test 15 Meter Bore



Heat Conduction Test Case 3 Inflow Water Icing with Steel Pillar

2.017826



Heat Conduction Test Case 3 Inflow Water Icing with Steel Pillar



0

Heat Conduction Test Case 4 Dambreak Water Icing with Steel Pillar



Heat Conduction Test Case 4 Dambreak Water Icing with Steel Pillar



Heat Conduction Test Case 5 Splash Water Caused by Projectile and Icing with Ship



Exhibit Case 1 Purpose : Simulate the stability of long-shape floating object when rockfall

0.2034388



Exhibit Case 1 Purpose : Simulate the stability of long-shape floating object when rockfall



Exhibit Case 2 Purpose : Simulate the stability of long-shape floating object when mudflow

2.011799



Exhibit Case 2 Purpose : Simulate the stability of long-shape floating object when mudflow



0

Parameter of Exhibit Case 3 - Aptal Cells = 540,000 Resolution dx = 0.5 m

- Sea Water Density = 1025.0 Kg/m³
- Water Heat Capacity = 3900.0 J/(k_i
- Water Initial Temperature = 278.0
- Sea Ice Density = 915.0 Kg/m³
- Ice Heat Capacity = 2000.0 J/(kg.K)
- Latent Heat = 334000.0 J/kg
- Ship Material : Steel Density = 7870.0 Kg/m³
- Steel Heat Capacity = 450.0 J/(kg.K)
- Steel Initial Temperature = 223.0 K

Exhibit Case 0 Total Cells = 540,000 Resolution dx = 0.5 mShip Length = 65.0 m (in the domain) Ball Diameter = 10.0 m Ball Initial Velocity_X = -40.0 m/sBall Initial Velocity_Z = -30.0 m/s Purpose : Simulate the icing situation of low-temperature ship with splash water caused by a sphere



1. Pressure Gradient Channel Flow (Bird et al. 1983)

Newtonian Fluid

FIG. 2. Comparison between Computed and Analytical Velocity Profiles for Newtonian Fluid

0.0

¥ (m)

0.5

1.0

-0.5

-1.0



FIG. 3. Comparison between Computed and Analytical Velocity Profiles for Bingham Fluid

Analytical Solution of Bingham Fluid in a Channel

$$u(y) = \frac{(P_0 - P_L)B^2}{2\mu_B L} \left[1 - \left(\frac{y}{B}\right)^2 \right] - \frac{\tau_0 B}{\mu_B} \left(1 - \frac{y}{B} \right) \qquad y_0 \le y \le B$$

$$u(y) = u(y_0) = u_M \qquad (Accurate turning point) \qquad 0 \le y \le y_0$$

$$\int \frac{(Flat in the Plug area)}{(Accurate turning out)} \qquad 0 \le y \le y_0$$

$$\int \frac{(Flat in the Plug area)}{(Flat in the Plug area)} \qquad 1 \le y \le y_0$$

$$\int \frac{(Flat in the Plug area)}{(Accurate turning out)} \qquad 0 \le y \le y_0$$

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$$\int \frac{(Flat$$

2. Spreading of Bingham fluid on an inclined plane

Liu and Mei (1989) 推導出斜板上之賓漢流理論解

Experiment settings



Spreading of Bingham fluid on an inclined plane



Schematic of Discontinuous Bi-viscous Model (DBM)



- Loose structure without tamping: Angle = Angle of repose
- 未夯實,結構鬆散:
 角度為安息角



Tight structure after tamping or settlement: Angle > Angle of repose
夯實後,結構緊實,角 度大於安息角



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Discontinuous Bi-viscous Model (DBM) Equations of Rheology



$$\overline{D} = \dot{\gamma}_{ij} = \frac{\partial \dot{u}_i}{\partial x_j} + \frac{\partial \dot{u}_j}{\partial x_i}$$

Only 4 unknown variables: $\overline{D}_y \ \mu_{\infty} \ \mu_B \ \tau_0$

BM vs DBM

Bi-viscous Model (BM)



Discontinuous Bi-viscous Model (DBM)



$$\tau_0 = 1000.0 (Pa)$$

 $\mu_b = 50.0 (Pa \cdot s)$
 $\mu_{\infty} = 1.e8 (Pa \cdot s)$
 $ssc = 0.5 (1/s)$

The development of Slip surface can be seen clearly

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Simulation on the Sand Sliding Down by DBM









3. Failure of Gypsum Tailings Dam East Texas, 1966

Jeyapalan (1983) Initial Height of Dam : 11 m

Material : Gypsum Tailings

Bed Slope : 0°

Properties of Tailings : $\rho = 1400.0 \text{ kg/m}^3$ $\tau_0 = 1000.0 Pa$ $\mu = 50.0 Pa \cdot S$

Mu_max=1.e6, ss_c=0.2



Flow of Liquefied Tailings from Gypsum Tailings Impoundment (1966)






Result Competition

	Inundation distance (m)	Freezing time (s)	Mean velocity (m/s)
Observed values	300	60-120	2.5-5.0
Theoretical results from charts	550	132	4.2
Result using TFLOW (Jeyapalan, 1983)	470	85	5.5
Result computed by Pastor et al. (2004)	170	120	1.4
Result computed by Chen (2006)	200	120	1.7
Result using Splash3D model	310	130	2.4

5. Simulation on the failure of Shuan-Yuan Bridge

in the event of 2009 Typhoon Morakot

The undular waves imply the uneven soft bottom



基礎沖刷 波狀水躍的發生,通常意味底泥鬆軟: 基樁之局部沖刷嚴重



3D Local scour induced by the strong flood

$mud_vof = 0.05$







Comparison to the Field Survey Data





Dirty harbor in Japan?

